ALMINE RECH

Pom pom Pidou
Un récit renversant de l’art moderne

Apr 26 — Nov 9, 2025 | Le Tripostal, Lille, France

The Centre Pompidou is taking over the Tripostal, one of the most emblematic venues in Lille's cultural life. The 'Pom Pom Pidou' exhibition draws on the Centre Pompidou's collection and masterpieces to tell an astonishing tale of modern and contemporary art on the three levels of the Tripostal, the flagship of lille3000's major cultural seasons, showing that in the 20th century, and right up to the present day, the field of creation has never ceased to be turned upside down and shaken up in every direction.

On the ground floor, the exhibition takes the form of a museum of the avant-garde, enlivened by the colourful, rhythmic paintings of Robert Delaunay and the vortex canvases of František Kupka. The adventure continues with the Italian Futurists, who proclaimed the beauty of speed, and culminates in Marcel Duchamp's insolent challenge to art with his revolutionary ready-mades. This chronological sequence is punctuated by contemporary counterpoints, such as designer lamps and a light projection by Icelandic artist Olafur Eliasson.

On the first floor, the upheaval in art is amplified by the Dada movement, followed by the Nouveaux Réalistes and their way of bringing the street, its posters and everyday objects into the great art of painting. While the Fluxus movement put viewer participation at the heart of the artistic game, after 1960 Pop Art and Figuration Narrative artists confronted the flood of media images.

Finally, the second floor of Tripostal takes on a laboratory feel, focusing on experimental research and new technologies: algorithmic works by Vera Molnar, sensory environments and NFT files created by artists and recently acquired by the Centre Pompidou - Musée national d'art moderne. In this way, the history of art from the twentieth century to the present day can be seen as a slightly mad machine, made up of different rhythms, clutches and breaks, jolts and jolts.

In this chronological tour, with its interdisciplinary dialogues (design, architecture, comics), the Centre Pompidou is not only presenting key works from its collection, but is also honouring its multidisciplinary approach by offering visitors new ideas. At the heart of the tour, visitors are invited to take part in a game designed by the artist Elsa Werth, echoing the game boxes created in the 1960s and 1970s by artists in the Fluxus movement.

In a room dedicated to the relationship between comics and painting, the Bpi (Bibliothèque publique d'information) is offering a reading room with albums by artist and comics writer Jochen Gerner.

At the end of the tour, a room is dedicated to the architectural project for the Centre Pompidou, with previously unpublished drawings by Renzo Piano and Richard Rogers: the *Beaubourg Plateau*, the site of the future Centre Pompidou, can be seen as a response by cultural institutions to the many challenges posed by twentieth-century artistic movements.